

## Experience

### Computer Visualization Specialist

Interbrand Design Forum

2007-2009 | Dayton, OH

Created photorealistic 3D depictions of future products, fixtures, and retail environments in collaboration with a team of concept artists, interior designers, and architects

Performed several additional functions including graphic optimization, photo retouching, video editing, motion graphics, and sound editing

Clients include: 24 Hour Fitness Center, Acura, Applebee's, AT&T, Burger King, FedEx, Honda, Honda-Jet, H&R Block, JCPenney, Kenmore, Mazda, Procter & Gamble, Stihl, and Walgreens

### 3D Artist - Contract

WD Partners

2009 | Columbus, OH

Modeled, shaded, lit, and animated a series of retail fixtures to feature the new Gatorade G Series

Worked closely with creative director to develop style and pacing of animations

Contributed modeling support on multiple teams including Frito Lay, Pepsi, and Whole Foods

### 3D Generalist

Freelance

2009-2010 | Austin, TX

Modeled, arranged, lit, and rendered multiple exterior and interior renderings for Honda and Kia

Converted, optimized, and modeled dimensional logotypes for use in 3D holographs

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## Education

### Bachelor of Science in Digital Art & Design

Full Sail University

2004-2006 | Orlando, FL

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## Knowledge

### Autodesk 3ds Max

Primary software used for all digital content creation; hard-edge, organic, and environmental modeling, shading, texturing, lighting, animation, and rendering

Practical knowledge of current workflow standards

### Adobe Photoshop

Production of original realistic texture maps

Post-processing for still imagery; compositing render passes, color correction, sky/background replacement, erasing people/objects, and any final adjustments

## **Adobe After Effects**

Combination of 2D and 3D elements to produce engaging motion graphics and animations

Post-processing for animation; compositing, chroma key, digital color grading, and visual effects

## **Other Proficiencies**

Software: V-ray, Autodesk Maya, Autodesk CAD, Adobe Illustrator, Adobe Flash, Adobe Premiere, Adobe Soundbooth, Apple Final Cut Pro, Microsoft Office Suite

Programming languages: (x)HTML, CSS, MaxScript

Platforms: Windows, Mac OS